How Effective is Green Infrastructure for Stormwater Management?

Moira Zellner

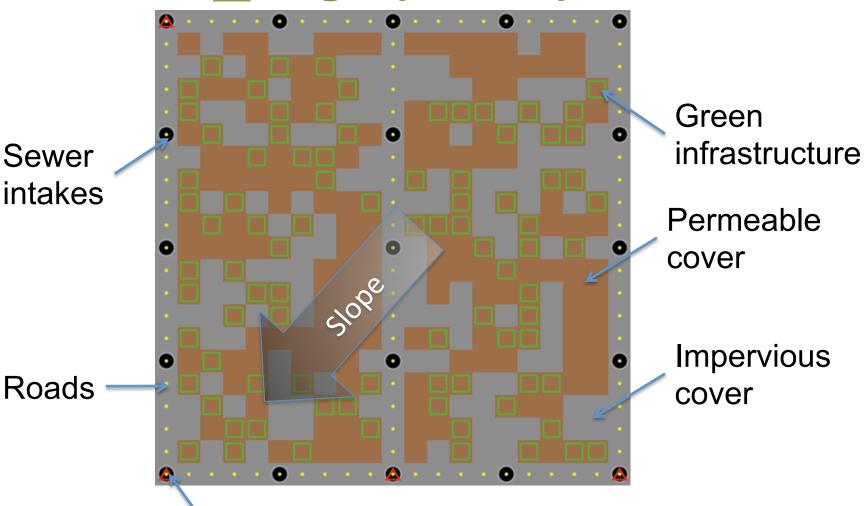
Calumet Stormwater Collaborative MPC – August 7, 2015



Motivations and questions

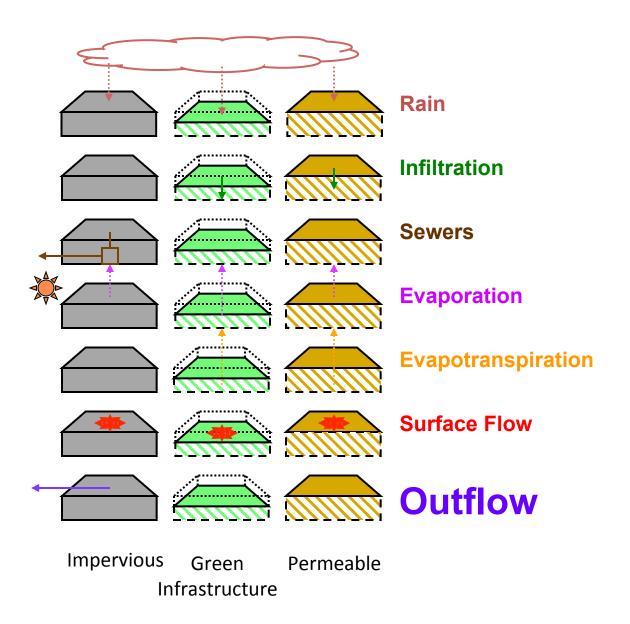
- IEPA 2009 2010
- Landscape design principles
 - How much?
 - Where?
- Publication:
 - Zellner et al. (in review) "Exploring the Effects of Green Infrastructure Placement on Neighborhood-Level Flooding via Spatially Explicit Simulations"

Landscape Green Infrastructure Design (L-Grid)



Outlets (in red)

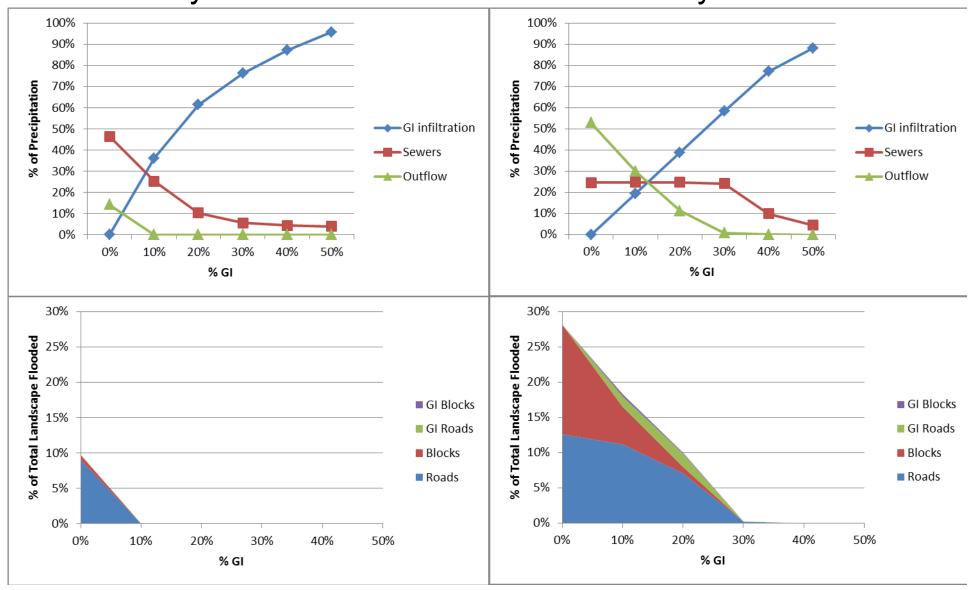
L-GrID processes



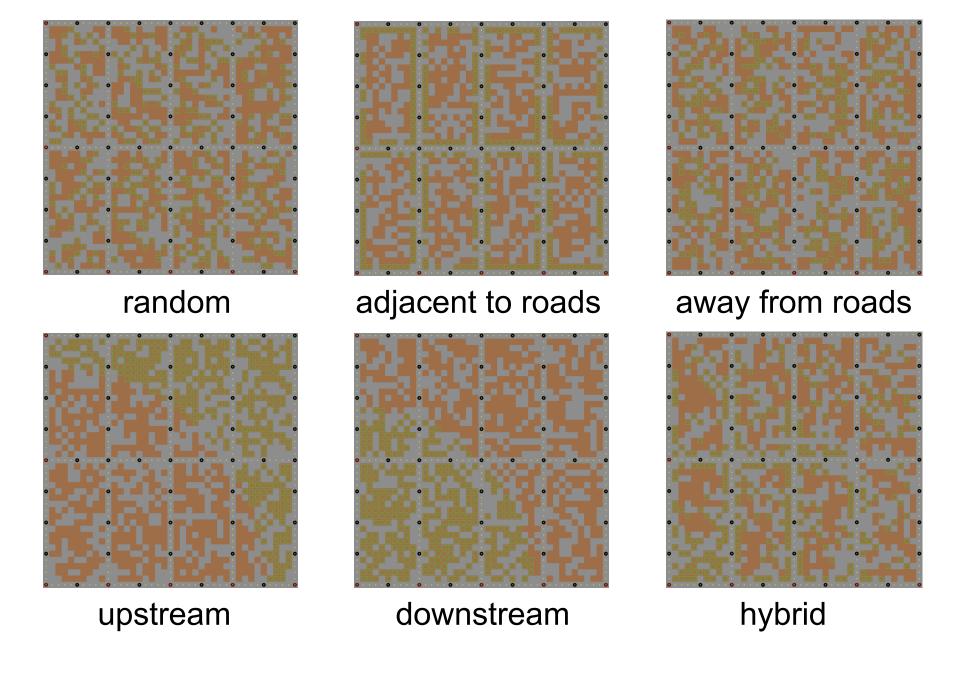
How much?

5-year storms

100-year storms

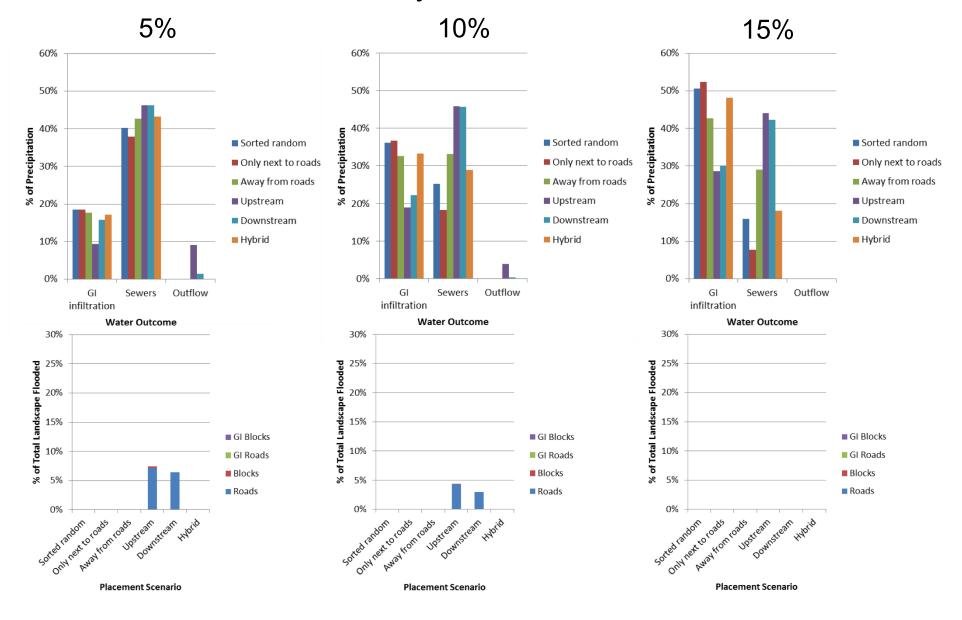


Where?



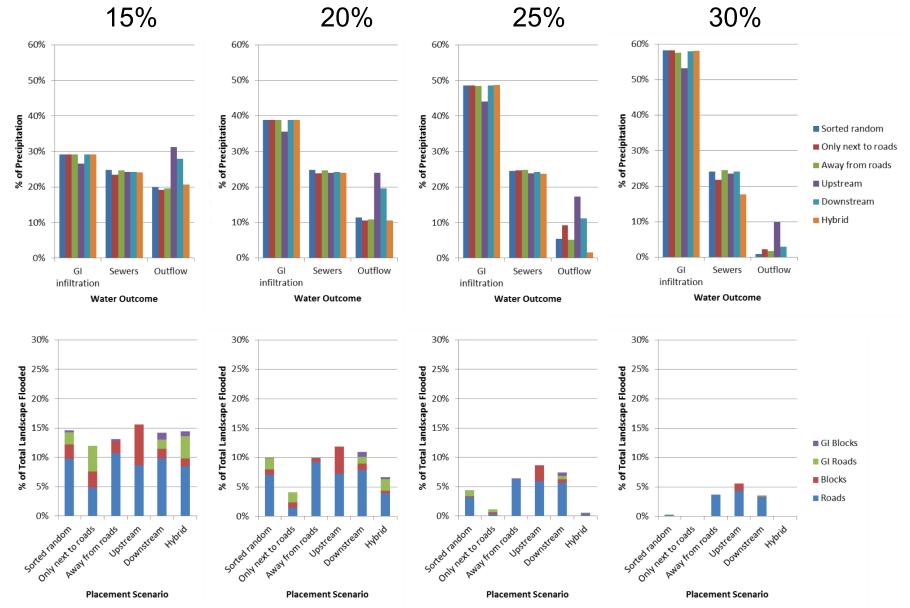
Where?

5-year storms



Where?

100-year storms



Design principles

- Thresholds
- Dispersed over clustered
- Advantage of curb cuts
 - Keep water in roads
 - Detention
 - Installation in public property and maintenance
- Hybrid in larger storms
 - Build on curb cut layout
- When all else fails, try random

Things to consider

- First you model, then you monitor...
- Variable landscapes and GI types
- Simulation alone cannot give best solution
 - Tradeoffs
 - Costs and distribution
 - Spatial constraints
 - Diverse stakeholder interests

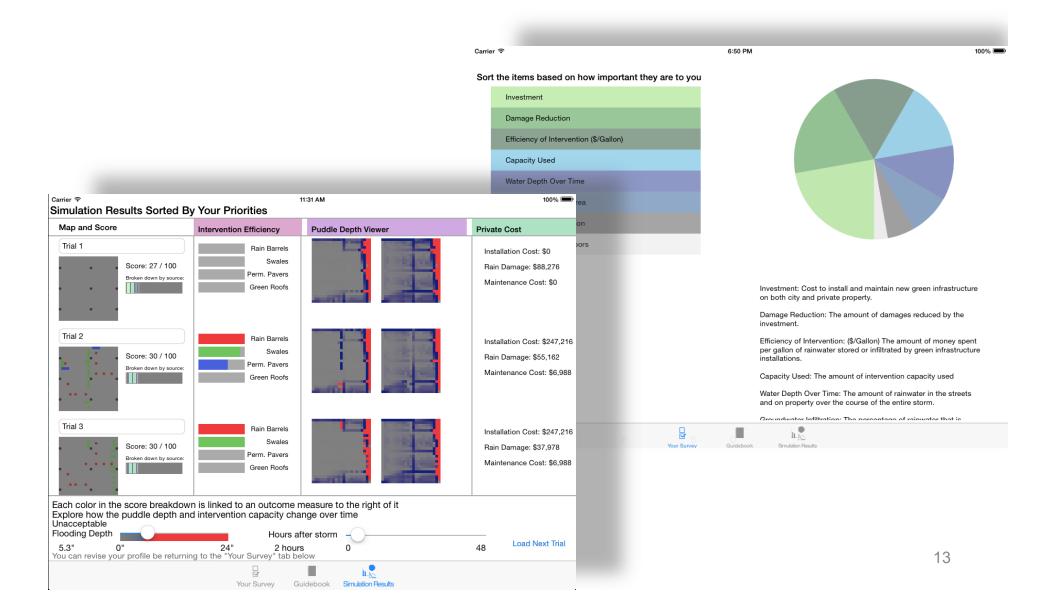
Seeing water flow, seeking compromise

- Solution building AND compromise
- Awareness of preferences
 - elicitation, recognition, point of departure
- Addressing diverse needs
 - metrics, evaluation, exploration
- Publication:
 - Zellner et al. (in progress) "A Participatory
 Simulation Protocol for Stormwater
 Management and Planning"

Participatory modeling



Mobile interfaces



Facilitation

- Canonical profiles before their own
- Accompanying worksheets and boards
- Strategies for exploration
- Opportunity for synthesis
- Connection to region

Learning, innovation, compromise

Transparency of assumptions and tradeoffs

Jo: "Oh wow, that's much better...for you."

<u>Nina:</u> "I guess it matters what your priorities are!"

<u>Kevin:</u> "Damage was reduced by 87%...but we were over budget by 1.2 million."

Systematic exploration

"Let's start by going crazy, putting a lot of stuff on here, and then pare back from there."

"We can run multiple simulations, so let's run this one and then try that"

Gesturing and mental modeling

Following the flow Imagining different performance

Green infrastructure cannot locally solve the problem

"Perhaps we need to think of moving the houses out of there"

Green AND gray infrastructure

Coordination with other communities

Opportunities

- First you model, then you monitor...
 - Design principles
 - Rapid evaluation
 - Field experiments
- ... then you act!
 - Participatory modeling as a point of entry
 - to the problem,
 - to other tools,
 - to diverse interests
 - Collaboration
 - Funding

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Thank you!

Moira Zellner mzellner@uic.edu